

# LCD PRODUCT SPECIFICATION

| PART NUMBER: | USMPG-TQ16032C-TZWBH  |
|--------------|---|
| DESCRIPTION: | 160x32 Graphic LCD; STN Blue Display<br>Mode; Transflective, Positive<br>with White LED Sidelight and |
|              | 6 O'Clock Viewing Direction.  |

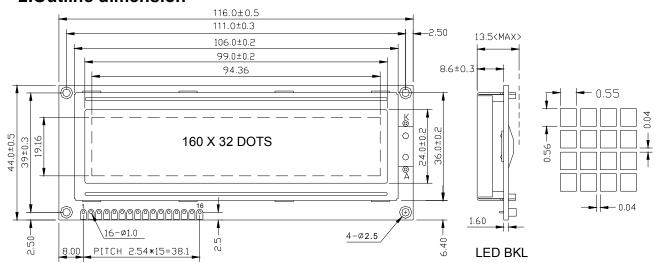
| ISSUE DATE           | APPROVED BY  | CHECKED BY | PREPARED BY             |
|----------------------|--|------------|-------------------------|
|                      | (Customer Use Only)  |            |                         |
|                      |  |            |                         |
|                      |  |            |                         |
| PROPRIETARY<br>NOTE: | THIS SPECIFICATION IS THE PROPERTY OF COPIED WITHOUT THE WRITTEN PERMINERO |            | AND MUST BE RETURNED TO |



#### 1.Features

- 1. Display format: 160\*32 dots matrix graphic
- 2. FSTN, Positive Image, Transflective
- 3. Easy interface with 8-bit MPU
- 4. Low power consumption
- 5. LED side-light (white)
- 6. Viewing angle: 6 O'clock
- 7. Driving method: 1/32 duty, 1/6 bias
- 8 .LCD driver IC: AX6120DOA/AX6121DOA
- 9. Building in DC/DC

#### 2. Outline dimension

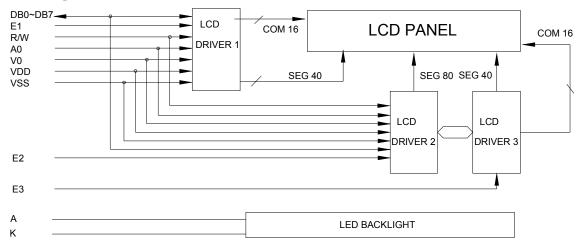


# 3. Absolute maximum ratings

| Item                        | Symbol                           |     | Standard |     |    |  |  |
|-----------------------------|----------------------------------|-----|----------|-----|----|--|--|
| Power voltage               | V <sub>DD</sub> -V <sub>SS</sub> | 0   | -        | 7.0 | V  |  |  |
| Input voltage               | Vin                              | VSS | _        | VDD | V  |  |  |
| Operating temperature range | Тор                              | -20 | _        | +70 | °C |  |  |
| Storage temperature range   | Tst                              | -30 | -        | +80 | C  |  |  |



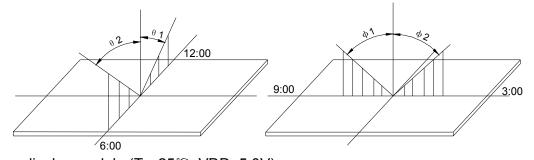
# 4Block diagram



# 5.Interface pin description

| Pin<br>no. | Symbol   | External connection | Function                               |
|------------|----------|---------------------|--|
| 1          | A0       | 1                   | 0: Instructions 1: data                |
| 2          | E2       | 1                   | Enable signal for U2                   |
| 3          | E1       | Ι                   | Enable signal for U1                   |
| 4          | R/W      | I                   | Read/write select signal               |
| 5          | $V_{DD}$ | Power supply        | Power supply for logic (+5V) for LCM   |
| 6          | Vss      | Power Suppry        | Signal ground for LCM (GND)            |
| 7~14       | DB0~DB7  | I/O                 | Data bus [0~7] Bi-directional data bus |
| 15         | NC       |                     |  |
| 16         | E3       | I                   | Enable signal for U3                   |

# 6.Optical characteristics



FSTN type display module (Ta=25℃, VDD=5.0V)

| Item                 | Symbol | Condition | Min. | Тур. | Max. | Unit |  |
|----------------------|--------|-----------|------|------|------|------|--|
| Viewing angle        | θ 1    |           | -    | 45   | -    | dog  |  |
|                      | θ 2    | Cr≥2      | -    | 60   | -    | deg  |  |
|                      | Ф1     | Or≯Z      |      | 40   |      |      |  |
|                      | Ф2     |           |      | 40   |      |      |  |
| Contrast ratio       | Cr     |           | -    | 10   | -    | ı    |  |
| Response time (rise) | Tr     | •         | -    | 300  | -    | me   |  |
| Response time (fall) | Tr     | -         | -    | 300  | -    | ms   |  |

#### 7. Electrical characteristics



# Backlight circuit diagram(light 2X1 Color :White)



# **LED** ratings

| Item             | Symbol  | Min | Тур. | Max | Unit              |
|------------------|---------|-----|------|-----|-------------------|
| Forward Voltage  | $V_{F}$ | 2.9 | 3.1  | 3.3 | V                 |
| Forward current  | IF      | -   | 20   | 30  | mA                |
| Power            | Р       | -   | -    | 99  | mW                |
| Peak wave length | λр      | -   | -    | -   | nm                |
| Luminance        | Lv      | -   | 280  | -   | Cd/m <sup>2</sup> |

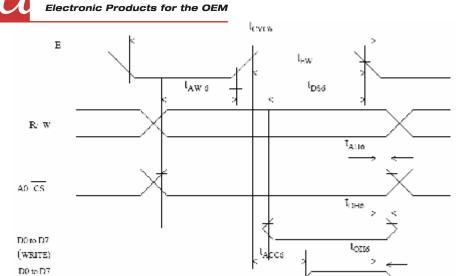
# **DC Electrical Characteristics**

| Parameter                | Symbol           | Conditions                     | Min. | Тур. | Max.            | Unit |
|--------------------------|------------------|--------------------------------|------|------|-----------------|------|
| Supply voltage for LCD   | $V_{DD}$ - $V_0$ | Ta =25℃                        | -    | 6.5  | -               | V    |
| Input voltage            | $V_{DD}$         |                                | 4.8  | 5.0  | 5.3             |      |
| Supply current           | I <sub>DD</sub>  | Ta=25°C, V <sub>DD</sub> =5.0V | -    | 2.0  | 3.5             | mA   |
| Input leakage current    | ILKG             |                                | -    | -    | 5.0             | uA   |
| "H" level input voltage  | Vн               |                                | 2.2  | -    | V <sub>DD</sub> |      |
| "L" level input voltage  | ٧L               | Twice initial value or less    | 0    | -    | 0.6             |      |
| "H" level output voltage | Vон              | LOH=-0.25mA                    | 2.4  | -    | -               | V    |
| "L" level output voltage | Vol              | LOH=1.6mA                      | -    | -    | 0.4             |      |
| Backlight supply voltage | VF               |                                | -    | 3.1  | -               |      |
| Backlight supply current | <b>I</b> F       | V=3.1V                         | -    | 20   | -               | mA   |

# MPU bus read/write (68-family MPU)

| Item                | Symbol | Conditions | Min. | Max. | Unit |
|---------------------|--------|------------|------|------|------|
| Address hold time   | tAH6   |            | 10   |      |      |
| Address setup time  | tAW6   |            | 20   |      |      |
| System cycle time   | tCYC6  |            | 1000 |      |      |
| Data setup time     | tDS6   |            | 80   |      |      |
| Data hold time      | tDH6   |            | 10   |      | ns   |
| RD access time      | tACC6  | CL=100PF   |      | 90   |      |
| Output disable time | tCH6   | CL-100FF   | 10   | 60   |      |
| Enable pulse Read   | tEW    |            | 100  |      |      |
| width Write         | ι⊑vv   |            | 80   |      |      |

#### MCU Bus Read /write 68MPU

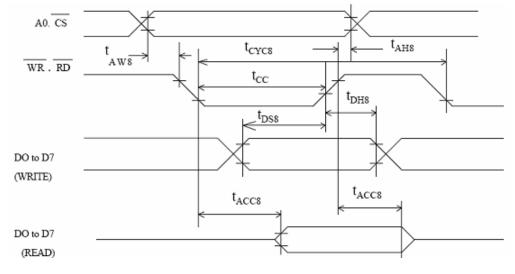


# MPU bus read/write (80-family MPU)

**US Micro Products** 

| Item                | Symbol | Conditions | Min. | Max. | Unit |
|---------------------|--------|------------|------|------|------|
| Address hold time   | tAH8   |            | 10   |      |      |
| Address setup time  | tAW8   |            | 20   |      |      |
| System cycle time   | tCC    |            | 200  |      |      |
| Control pulse width | tCYC8  |            | 1000 |      | no   |
| Data setup time     | tDS8   |            | 80   |      | ns   |
| Data hold time      | tDH8   |            | 10   |      |      |
| RD access time      | tACC8  | CL=100PF   |      | 90   |      |
| Output disable time | tCH8   | CL-100FF   | 10   | 60   |      |

#### MCU Bus Read /write 80MPU



# 8.OPERATING PRINCIPLES & METHODS

**BLOCK DESCRIPTION** 

**System Bus** 

**Data transfer** 

The AX6120 and AX6121 drivers use the A0.E (or RD) and R/W (or WR) signals to transfer data between the system MPU and internal registers. The combinations used are given in the table

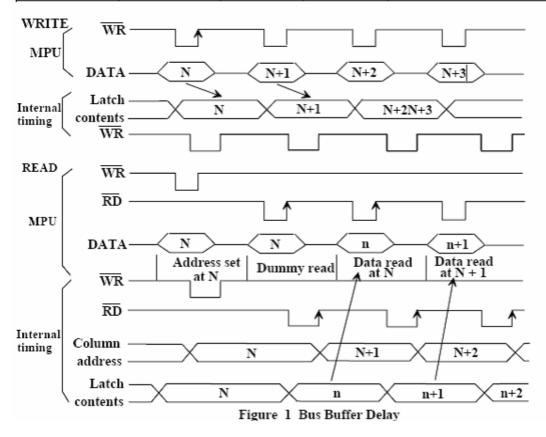


below.

In order to match the timing requirements of the MPU with those of the display data RAM and control registers all data is latched into and out of the driver. This introduces a one cycle delay between a read request for data and the arriving. For example when the MPU executes a read cycle to access display RAM the current contents of the latch are placed on the system data bus while the desired contents of the display RAM are moved into the latch.

This means that a dummy read cycle has to be executed at the start of every series of reads. See Figure 1. No dummy cycle is required at the start of a series of writes as data is transferred automatically from the input latch to its destination.

| Common | 68MPU | 803 | IPU . | Function                             |
|--------|-------|-----|-------|--------------------------------------|
| A0     | R/W   | RD  | WR    |                                      |
| 1      | 1     | 0   | 1     | Read display data                    |
| 1      | 0     | 1   | 0     | Write display data                   |
| 0      | 1     | 0 1 |       | Read status                          |
| 0      | 0     | 1   | 0     | Write to internal register (command) |



# **Display Start Line and Line Count Registers**

The contents of this register form a pointer to a line of data in display data RAM corresponding to the first line of the display (COM0), and are set by the Display Start Line command. See section 3. The contents of the display start line register are copied into the line count register at the start of every frame, that is on each edge of FR. The line count register is incremented by the CL clock once for every display line, thus generating a pointer to the current line of data, in display data RAM, beging transferred to the segment driver circuits.

#### **Column Address Counter**

The column address counter is a 7-bit presettable counter that supplies the column address for



MPU access to the display data RAM. See Figure 2. The counter is incremented by one every time the driver receives a Read or Write Display Data command. Addresses above 50H are invalid, and the counter will not increment past this value. The contents of the column address counter are set with the Set Column Address command.

#### Page Register

The page register is a 2-bit register that supplies the page address for MPU access to the display data RAM. See Figure 2. The contents of the page register are set by the Set Page Register command.

#### **Display Data RAM**

The display data RAM stores the LCD display data, on a 1-bit per pixel basis. The relation-ship between display data, display address and the display is shown in Figure 2.

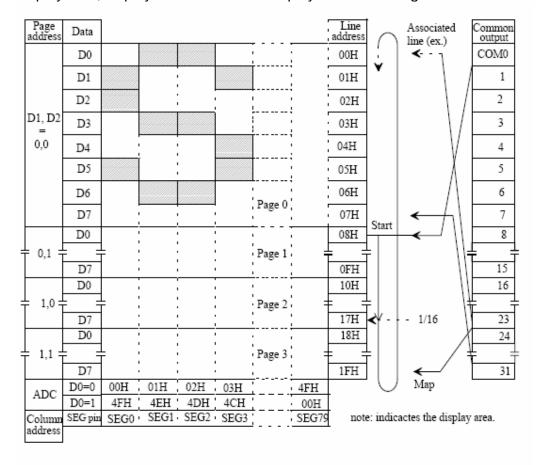


Figure 2 Display Data RAM Addressing

#### **Common Timing Generator**

This circuit generates common timing and frame, FR, signals from the basic clock, CL.

#### **Display Data Latch Circuit**

This latch stores one line of display data for use by the LCD driver interface circuitry. The output of

this latch is controlled by the Display ON/OFF and Static Drive ON/OFF commands

#### **LCD Driver Circuit**

The LCD driver circuitry generates the 80 4-level signals used to drive the LCD panel, using output from the display data latch and the common timing generator circuitry.

#### Display Timing Generator

This circuit generates the internal display timing signal using the basic clock, CL, and the frame signals, FR. FR is used to generate the dual frame AC-drive wave-form (type B drive) and to lock the line counter and common timing generator to the system frame rate.



CL is used to lock the line counter to the system line scan rate. If a system uses both AX6120s and AX6121s they must have the same CL frequency rating.

#### Oscillator Circuit (AX6120Foa Only)

The oscillator is a low power CR oscillator whose frequency of oscillation is determined by the value of the feedback resistor Rf. For details see section 6.1.

#### **Reset Circuit**

This circuit senses both the edge and the level of the signal at the RES pin and uses this information to

- reset the driver.
- configure the system bus interface.

#### 9. Display Control Instruction

| Parameter                    | A0 | Ε | RW | D7       | D6          | D5         | D4                    | D3                  | D2              | D1 | D0            | Note  |
|------------------------------|----|---|----|----------|-------------|------------|-----------------------|---------------------|-----------------|----|---------------|---|
| Display<br>ON /OFF           | 0  | 1 | 0  | 1        | 0           | 1          | 0                     | 1                   | 1               | 1  | 0/1           | Turns display on or off<br>1: ON ; 0 : OFF  |
| Display start line           | 0  | 1 | 0  | 1        | 1           | 0          | Di                    | splay<br>(          | start<br>0 to 3 |    | ess           | Specifies RAM line corresponding to top line of display   |
| Set page address             | 0  | 1 | 0  | 1        | 0           | 1          | 1                     | 1                   | 0               |    | ge (0<br>) 3) | Sets display RAM page in page address register  |
| Set column (segment) address | 0  | 1 | 0  | 0        |             | Colu       | mn a                  | n address (0 to 79) |                 |    |               | Sets display RAM column address in column address register  |
| Read status                  | 0  | 0 | 1  | Bu<br>sy | A<br>D<br>C | ON/<br>OFF | R<br>E<br>S<br>E<br>T | 0                   | 0               | 0  | 0             | Reads the following status:  BUSY 1: Busy 0: Ready  ADC 1: CW output 0: CCW output  ON/OFF 1: Display off 0: Display on  RESET 1: Being reset 0: Normal |
| Write display data           | 1  | 1 | 0  |          |             |            | Write                 | data                |                 |    |               | Write data from data bus into display RAM   |
| Read<br>display data         | 1  | 0 | 1  |          |             |            | Read                  | l data              | l               |    |               | Read data from display RAM onto data bus  |
| Select ADC                   | 0  | 1 | 0  | 1        | 0           | 1          | 0                     | 0                   | 0               | 0  | 0/1           | 0: CW output 1: CCW output  |
| Static driver ON/OFF         | 0  | 1 | 0  | 1        | 0           | 1          | 0                     | 0                   | 1               | 0  | 0/1           | Selects static driving operation.  1: static driver, 0: Normal driving  |
| Select duty                  | 0  | 1 | 0  | 1        | 0           | 1          | 0                     | 1                   | 0               | 0  | 0/1           | Select LCD duty cycle 1: 1/32, 0: 1/16  |
| Read-modify write            | 0  | 1 | 0  | 1        | 1           | 1          | 0                     | 0                   | 0               | 0  | 0             | Read-modify-write ON  |
| End                          | 0  | 1 | 0  | 1        | 1           | 1          | 0                     | 1                   | 1               | 1  | 0             | Read-modify-write OFF   |
| Reset                        | 0  | 1 | 0  | 1        | 1           | 1          | 0                     | 0                   | 0               | 1  | 0             | Software reset  |

Above is the command table. The AX6120 series identifies a data bus using a combination of A0 and R/W (RD or WR signals. As the MPU translates a command in the internal timing only (independent from the external clock). Its speed is very high. The busy check is usually not



#### **Display ON/OFF (AEH, AFH)**

| Α0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 1  | 0  | 1  | 0  | 1  | 1  | 1  | D  |

The command turns the display on and off

D=1: display ON

D=0: display OFF

#### Display start line (C0H~DFH)

This command specifies the line address and indicates the display line that corresponds to COM0. the display area begins at the specified line address and continues the line address increment direction. This area having the number of lines of the specified display duty is displayed. If the line address is changed dynamically by this command the vertical smooth scrolling and paging can be used.

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 1  | 1  | 0  | A4 | А3 | A2 | A1 | A0 |

This command loads the display start line register.

| Ī | A4 | A3 | A2 | A1 | A0 | Line address |
|---|----|----|----|----|----|--------------|
|   | 0  | 0  | 0  | 0  | 0  | 0            |
|   | 0  | 0  | 0  | 0  | 1  | 1            |
|   | 1  | 1  | 1  | 1  | /  | 1            |
| Ī | 1  | 1  | 1  | 1  | 1  | 31           |

#### Set page address (B8H~BBH)

This command specifies the page address that corresponds to the low address of the display data RAM when it is accessed by the MPU. Any bit of the display data RAM can be accessed when its page address and column address are specified. The display status is not changed even when the page address is changed.

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 1  | 0  | 1  | 1  | 1  | 0  | A1 | Α0 |

This command loads the page address register.

| A1 | A0 | Page |
|----|----|------|
| 0  | 0  | 0    |



| 0 | 1 | 1 |
|---|---|---|
| 1 | 0 | 2 |
| 1 | 1 | 3 |

#### Set column address (00H~4FH)

This command specifies a column address of the display data RAM. When the display data RAM is accessed by the MPU continuously, the column address is incremented by 1 each time it is accessed from the set address. Therefore, the MPU can access to data continuously. The column address stops to be incremented at address 80, and the page address is not changed continuously.

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 0  | A6 | A5 | A4 | A3 | A2 | A1 | Α0 |

This command loads the column address register.

| A6 | A5 | A4 | А3 | A2 | A1 | A0 | Line address |
|----|----|----|----|----|----|----|--------------|
| 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0            |
| 0  | 0  | 0  | 0  | 0  | 0  | 1  | 1            |
| 1  | /  | /  | /  | 1  | /  | /  | 1            |
| 1  | 0  | 0  | 1  | 1  | 1  | 1  | 79           |

#### Read status

| A0 | E (RD) | R/W (/WR) | D7   | D6  | D5     | D4    | D3 | D2 | D1 | D0 |
|----|--------|-----------|------|-----|--------|-------|----|----|----|----|
| 0  | 1      | 0         | Busy | ADC | On/off | Reset | А3 | A2 | A1 | A0 |

Reading the command I/O register (A0=0) yields system status information.

Ø The busy bit indicates whether the driver will accept a command or not.

Busy=1: the driver is currently executing a command or is resetting. No new command will be accepted.

Busy=0: the driver will accept a new command.

Ø The ADC bit indicates the way column addresses are assigned to segment drivers.

ADC=1 Normal. Column address n→ segment driver n.

ADC=0 Inverted. Column address 79 u→ segment driver u.

Ø The ON/OFF bit indicates the current status of the display.

It is the inverse of the polarity of the display ON/OFF command.

ON/OFF=1: display off ON/OFF=0: display on

**Ø** The RESET bit indicates whether the driver is executing a hardware or software reset or if it is in normal operating mode.

Reset=1: currently executing reset command.

Reset=0: normal operation



#### Write display data

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4       | D3  | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----------|-----|----|----|----|
| 1  | 1      | 0         |    |    | ,  | Write da | ıta |    |    |    |

Writes 8-bit of data into the display data RAM, at a location specified by the contents of the column address and page address registers and then increments the column address register by one.

#### Read display data

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4      | D3  | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|---------|-----|----|----|----|
| 1  | 0      | 1         |    |    |    | Read da | ata |    |    |    |

Reads 8-bit of data from the data I/O latch, updates the contents of the I/O latch with display data from the display data RAM location specified by the contents of the column address and page address registers and then increments the column address register. After loading a new address into the column address register one dummy read is required before valid data is obtained.

#### Select ADC (A0H, A1H)

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 1  | 0  | 1  | 0  | 0  | 0  | 0  | D  |

This command selects the relationship between display data RAM column addresses and segment drivers.

D=1: SEG0← column address 4FH,...(inverted).

D=0: SEG0← column address 00H,...(normal).

This command is provided to reduce restrictions on the placement of driver ICs and routing of traces during printed circuit board design.

#### Static drive ON/OFF (A4H, A5H)

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 1  | 0  | 1  | 0  | 0  | 1  | 0  | D  |

Forces display on and all common outputs to be selected.

D=1:static drive on

D=0:static drive off

#### Select duty (A8H; A9H)



| Α0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 1  | 0  | 1  | 0  | 1  | 0  | 0  | D  |

This command sets the duty cycle of the LCD drive and is only valid for the AX6120DAA and AX6122DAA. It is invalid for the AX6121DAA which performs passive operation. The duty cycle of the AX6121DAA is determined by the externally generated FR signal.

AX6120: D=1: 1/32 duty cycle; D=0: 1/16 duty cycle AX6122: D=1: 1/16 duty cycle; D=0: 1/8 duty cycle

When using the AX6120DAA, AX6122DAA (having a built-in oscillator) and the AX6121DAA

continuously, set the duty as follows:

|           |       | AX6121FOA |
|-----------|-------|-----------|
| AV6120DAA | 1/32  | 1/32      |
| AX6120DAA | 1/16  | 1/16      |
| AV6122DAA | 1/116 | 1/32      |
| AX6122DAA | 1/8   | 1/16      |

#### **READ-MODIFY-WRITE (E0H)**

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 1  | 1  | 1  | 0  | 0  | 0  | 0  | 0  |

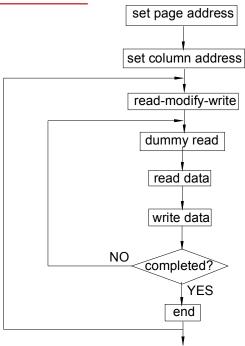
This command defeats column address register auto-increment after data reads. The current contents of the column address register are saved. This mode remains active until an End command is received.

Operation sequence during cursor display

When the End command is entered, the column address is returned to the one used during input of read-modify-write command. This function can reduce the load of MPU when data change is repeated at a specific display area (such as cursor blinking).

\*Any command other than data read or write can be used in the read-modify-write mode. However, the column address set command cannot be used.

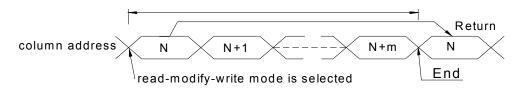




#### **END (EEH)**

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 1  | 1  | 1  | 0  | 1  | 1  | 1  | 0  |

This command cancels read-modify-write mode and restores the contents of the column address register to their value prior to the receipt of the read-modify-write command.



#### **RESET (E2H)**

| A0 | E (RD) | R/W (/WR) | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|--------|-----------|----|----|----|----|----|----|----|----|
| 0  | 1      | 0         | 1  | 1  | 1  | 0  | 1  | 1  | 1  | 0  |

This command clears

The display starts line register.

And set page address register to 3 page.

It does not affect the contents of the display data RAM.

When the power supply is turned on, a Reset signal is entered in the RES pin. The Reset command cannot be used instead of this Reset signal.

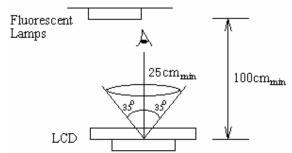


#### 10.QUALITY SPECIFICATIONS

#### 10.1 Standard of the product appearance test

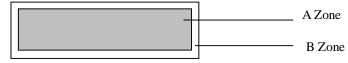
Manner of appearance test: The inspection should be performed in using  $20W \times 2$  fluorescent lamps. Distance between LCM and fluorescent lamps should be 100 cm or more. Distance between LCM and inspector eyes should be 25 cm or more.

Viewing direction for inspection is 35° from vertical against LCM.



Definition of zone:

LCM



A Zone: Active display area (minimum viewing area). B Zone: Non-active display area (outside viewing area).

# 10.2 Specification of quality assurance

AQL inspection standard

Sampling method: GB2828-87, Level II, single sampling

Defect classification (Note: \* is not including)

| Classify |               | Item                         | Note | AQL  |
|----------|---------------|------------------------------|------|------|
| Major    | Display state | Short or open circuit        | 1    | 0.65 |
| iviajoi  | Display state |                              | '    | 0.03 |
|          |               | LC leakage                   |      |      |
|          |               | Flickering                   |      |      |
|          |               | No display                   |      |      |
|          |               | Wrong viewing direction      |      |      |
|          |               | Contrast defect (dim, ghost) | 2    |      |
|          |               | Back-light                   | 1,8  |      |
|          | Non-display   | Flat cable or pin reverse    | 10   |      |
|          |               | Wrong or missing component   | 11   |      |
| Minor    | Display       | Background color deviation   | 2    | 1.0  |
|          | state         | Black spot and dust          | 3    |      |
|          |               | Line defect, Scratch         | 4    |      |
|          |               | Rainbow                      | 5    |      |
|          |               | Chip                         | 6    |      |
|          |               | Pin hole                     | 7    |      |
|          |               | Protruded                    | 12   |      |
|          | Polarizer     | Bubble and foreign material  | 3    |      |
|          | Soldering     | Poor connection              | 9    |      |
|          | Wire          | Poor connection              | 10   |      |
|          | TAB           | Position, Bonding strength   | 13   |      |



#### Note on detect classification

| No. | Item  |   | Criterion  |                                     |
|-----|---|---|--|-------------------------------------|
| 1   | Short or open circuit   |   | Not allow  |                                     |
|     | LC leakage  |   |  |                                     |
|     | Flickering  | ]   |  |                                     |
|     | No display  |   |  |                                     |
|     | Wrong viewing direction   |   |  |                                     |
|     | Wrong Back-light  |   |  |                                     |
| 2   | Contrast defect   | Re  | efer to approval samp  | ole                                 |
|     | Backgroundcolor deviation   |   |  |                                     |
| 3   | Point defect, Black spot, dust (including Polarizer) $\phi = (X+Y)/2$ | Ţ<br>X  | Point Size $\phi \le 0.10$ $0.10 < \phi \le 0.15$ $0.15 < \phi \le 0.25$ $\phi > 0.25$ | Acceptable Qty.  Disregard  2  1  0 |
|     |   |   | Unit: Inch²  | 2                                   |
| 4   | Line defect, Scratch  | $\bigcap_{k \to 1} \bigvee_{w \in \mathbb{Z}} W = \bigcup_{w \in \mathbb{Z}} W$ | Line<br>L W  | Acceptable Qty.                     |
|     |   | I   | 0.05>W<br>3.0>L 0.1>W>0.05<br>2.0>L 0.15≥W>0.1   | Disregard                           |
|     |   |   |  | Unit: mm                            |
| 5   | Rainbow   | Not more than two   | color changes acros  | s the viewing area.                 |



| No | Item  | Crit   | terion   |
|----|---|--|--|
| 6  | Chip  Remark:     X: Length     direction  Y: Short     direction   | $\begin{array}{c c} & & & & \\ & & & & \\ & & & & \\ & & & & $ | Acceptable criterion   |
|    | Z: Thickness direction t: Glass thickness W: Terminal Width L:Glass | X Y  | Acceptable criterion $ \begin{array}{c cccc} X & Y & Z \\ \hline \leqslant 2 & 0.5 \text{mm} & \leqslant t \\ \end{array} $                                      |
|    | length  | Y  | Acceptable criterion $ \begin{array}{c cccc} X & Y & Z \\ \hline \leqslant 3 & \leqslant 2 & \leqslant t \\ \hline \text{shall not reach to ITO} & \end{array} $ |
|    |   | $W_{\underline{\hspace{1cm}}}$                                 | Acceptable criterion $ \begin{array}{c cccc} X & Y & Z \\ \hline Disregard & \leqslant 0.2 & \leqslant t \\ \end{array} $  |
|    |   | $\begin{array}{c c} Y \\ & \downarrow \\ X & Z \end{array}$    | Acceptable criterion $\begin{array}{ c c c c c c c c c c c c c c c c c c c$  |



| No. | Item  | Criterion   |
|-----|---|---|
| 7   | Segment pattern W = Segment width φ = (X+Y)/2 | (1) Pin hole $\phi < 0.10 \text{mm is acceptable.}$ $Y$   |
| 8   | Back-light                                    | <ul><li>(1) The color of backlight should correspond its specification.</li><li>(2) Not allow flickering</li></ul>  |
| 9   | Soldering                                     | (1) Not allow heavy dirty and solder ball on PCB.  (The size of dirty refer to point and dust defect)  (2) Over 50% of lead should be soldered on Land.  Lead  Land  50% lead   |
| 10  | Wire  | <ul> <li>(1) Copper wire should not be rusted</li> <li>(2) Not allow crack on copper wire connection.</li> <li>(3) Not allow reversing the position of the flat cable.</li> <li>(4) Not allow exposed copper wire inside the flat cable.</li> </ul> |
| 11* | PCB   | <ul><li>(1) Not allow screw rust or damage.</li><li>(2) Not allow missing or wrong putting of component.</li></ul>  |



| No | ltem                           | Criterion   |
|----|--------------------------------|---|
| 12 | Protruded W: Terminal Width    | Acceptable criteria: $Y \le 0.4$  |
| 13 | TAB                            | 1. Position  W W W W W W W W W W W W W W W W W W  |
| 14 | Total no. of acceptable Defect | A. Zone  Maximum 2 minor non-conformities per one unit.  Defect distance: each point to be separated over 10mm  B. Zone  It is acceptable when it is no trouble for quality and assembly in customer's end product. |



# 10.3 Reliability of LCM

Reliability test condition:

| Item                 | Condition  | Time (hrs) | Assessment       |
|----------------------|--|------------|------------------|
| High temp. Storage   | 80°C   | 48         |                  |
| High temp. Operating | 70°C   | 48         | No abnormalities |
| Low temp. Storage    | -30°C  | 48         | in functions     |
| Low temp. Operating  | -20°C  | 48         | and appearance   |
| Humidity             | 40°C/ 90%RH  | 48         |                  |
| Temp. Cycle          | $0^{\circ}\text{C} \leftarrow 25^{\circ}\text{C} \rightarrow 50^{\circ}\text{C}$ | 10cycles   |                  |
|                      | $(30 \ min \leftarrow 5 \ min \rightarrow 30 min)$                               |            |                  |

Recovery time should be 24 hours minimum. Moreover, functions, performance and appearance shall be free from remarkable deterioration within 50,000 hours under ordinary operating and storage conditions room temperature (20±8°C), normal humidity (below 65% RH), and in the area not exposed to direct sun light.

#### 10.4 Precaution for using LCD/LCM

LCD/LCM is assembled and adjusted with a high degree of precision. Do not attempt to make any alteration or modification. The followings should be noted.

#### **General Precautions:**

- 1. LCD panel is made of glass. Avoid excessive mechanical shock or applying strong pressure onto the surface of display area.
- 2. The polarizer used on the display surface is easily scratched and damaged. Extreme care should be taken when handling. To clean dust or dirt off the display surface, wipe gently with cotton, or other soft material soaked with isoproply alcohol, ethyl alcohol or trichlorotriflorothane, do not use water, ketone or aromatics and never scrub hard.
- 3. Do not tamper in any way with the tabs on the metal frame.
- 4. Do not make any modification on the PCB without consulting USMP
- 5. When mounting a LCM, make sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
- Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels and also cause rainbow on the display.
- 7. Be careful not to touch or swallow liquid crystal that might leak from a damaged cell. Any liquid crystal adheres to skin or clothes, wash it off immediately with soap and water.

#### **Static Electricity Precautions:**

- CMOS-LSI is used for the module circuit; therefore operators should be grounded whenever he/she comes into contact with the module.
- Do not touch any of the conductive parts such as the LSI pads; the copper leads on the PCB and the interface terminals with any parts of the human body.
- 3. Do not touch the connection terminals of the display with bare hand; it will cause disconnection or



defective insulation of terminals.

- 4. The modules should be kept in anti-static bags or other containers resistant to static for storage.
- 5. Only properly grounded soldering irons should be used.
- 6. If an electric screwdriver is used, it should be grounded and shielded to prevent sparks.
- The normal static prevention measures should be observed for work clothes and working benches.
- 8. Since dry air is inductive to static, a relative humidity of 50-60% is recommended.

#### **Soldering Precautions:**

- 1. Soldering should be performed only on the I/O terminals.
- 2. Use soldering irons with proper grounding and no leakage.
- 3. Soldering temperature: 280°C+10°C
- 4. Soldering time: 3 to 4 second.
- 5. Use eutectic solder with resin flux filling.
- 6. If flux is used, the LCD surface should be protected to avoid spattering flux.
- 7. Flux residue should be removed.

#### **Operation Precautions:**

- 1. The viewing angle can be adjusted by varying the LCD driving voltage Vo.
- Since applied DC voltage causes electro-chemical reactions, which deteriorate the display, the applied pulse waveform should be a symmetric waveform such that no DC component remains. Be sure to use the specified operating voltage.
- Driving voltage should be kept within specified range; excess voltage will shorten display life.
- 4. Response time increases with decrease in temperature.
- 5. Display color may be affected at temperatures above its operational range.
- 6. Keep the temperature within the specified range usage and storage. Excessive temperature and humidity could cause polarization degradation, polarizer peel-off or generate bubbles.
- 7. For long-term storage over 40°C is required, the relative humidity should be kept below 60%, and avoid direct sunlight.

#### **Limited Warranty**

XIAMEM OCULAR LCDs and modules are not consumer products, but may be incorporated by XIAMEM OCULAR 's customers into consumer products or components thereof, XIAMEM OCULAR does not warrant that its LCDs and components are fit for any such particular purpose.

- The liability of XIAMEM OCULAR is limited to repair or replacement on the terms set forth below. XIAMEM OCULAR will not be responsible for any subsequent or consequential events or injury or damage to any personnel or user including third party personnel and/or user. Unless otherwise agreed in writing between XIAMEM OCULAR and the customer, XIAMEM OCULAR will only replace or repair any of its LCD which is found defective electrically or visually when inspected in accordance with XIAMEM OCULAR general LCD inspection standard. (Copies available on request)
- 2. No warranty can be granted if any of the precautions state in handling liquid crystal display above has been disregarded. Broken glass, scratches on polarizer mechanical damages as well as defects that are caused accelerated environment tests are excluded from warranty.
- 3. In returning the LCD/LCM, they must be properly packaged; there should be detailed description of the failures or defect.

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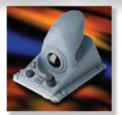
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